

GAME THEORY

Dance production by Joshua Monten

TECH RIDER

OVERVIEW

"Game Theory" is a 60-minute dance performance.

It can be performed up to twice daily.

A full-length performance video is available at <https://vimeo.com/375359024>
(password: toughlove).

CONTACTS

Choreographer	Joshua Monten	+41 76 323 58 30	joshuamonten@hotmail.com
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Lighting Designer	Jonas Bühler	+41 79 252 91 36	jonas.buhler@gmail.com
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Technician on tour	TBA
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TEAM ON TOUR

1 choreographer

1 technician

5 dancers

SPACE

"Game Theory" can be performed in a black-box theater, a proscenium stage, or even in a school gymnasium. See general plan and pictures below.

General requirements:

- clean white dance floor (preferably 13 m x 12 m)
- no black curtains, naked walls (subject to change from a venue to another)
- 5 chairs to be placed on stage (preferred color: green)
- stage and rig will be clear when we arrive.

We typically use gaffer / PVC tape on the walls to create our set design.

A proper set plan will be prepared for each performing place after contact with the venue's technical manager. Thank you for sending a dxf/dwg file.

LIGHT

See general plan and pictures below.

General requirement:

- All lighting devices will be provided with adapted cables, safety and filter frames.
- The lighting desk will be installed in the audience for focusing and rehearsals.
- The lighting desk will be installed in the center of the back row of the audience for the show.
- No glass between stage and operator. Space is needed for 2 computers along the desk.

A proper light plan will be prepared for each performing place after contact with the venue's technical manager. Thank you for sending a dxf/dwg file.

Desk: ETC iOS family

Dimmers: 67 2Kw dimmers on dmx. Same brand, same curve

Lamps:

- 36** x Pars64 MFL (Cp62), **same model and same clamp**
- 25** x 1Kw Pc, **same model and same clamp**
- 10** x 1Kw asymmetrical floodlight (ADB Acp1001 preferred)
- 10** x ETC 25-50 profiles or Juliat 613sx
- 3** x 714sx **with iris**
- 6** x 2Kw Pc or Fresnel

Filters:

- Lee 501+252: **25** x 1Kw Pc
- Lee 501+R119: **10** x Etc 25-50
- Lee 501: **3** x 713sx
- Lee 002+252: **8** x 1Kw flood and 3x 2Kw Pc
- R86+L252: **2** x 1Kw flood and 3x 2Kw Pc

Rigging:

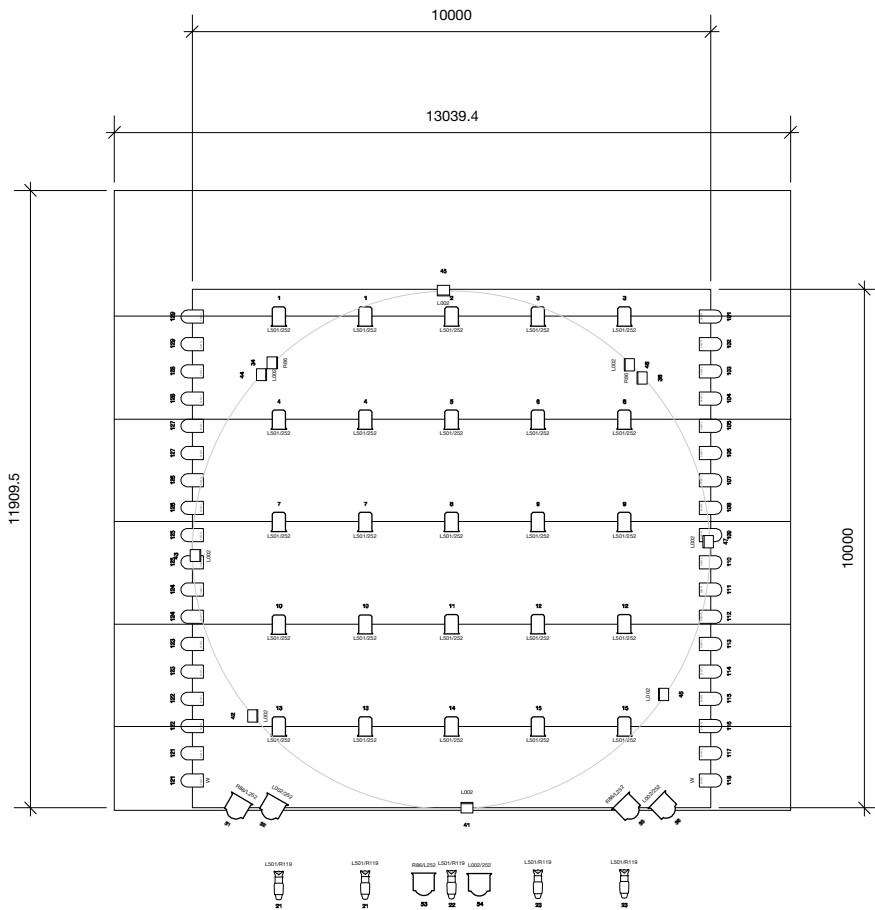
- bars and cables to hang **2** x 9-10m bars (pipes) at 1.6m from the floor (left side of stage) and 1.4m from the floor (right side of stage). **Please refer to cross section.**

SOUND

General requirements:

- a full-range speaker system, stereo, positioned on the right and left sides of the stage
- additional hanging speakers (to improve sound quality for back rows)
- two monitors on stage, right and left
- for performances, a mini-jack connection for the mixing board
- for rehearsals, a mini-jack connection placed in the first row of seating

Both sound and light are controlled by the same technician. Thus the sound mixing board should be installed close to the lighting control board.



HOUSE LIGHT: 201

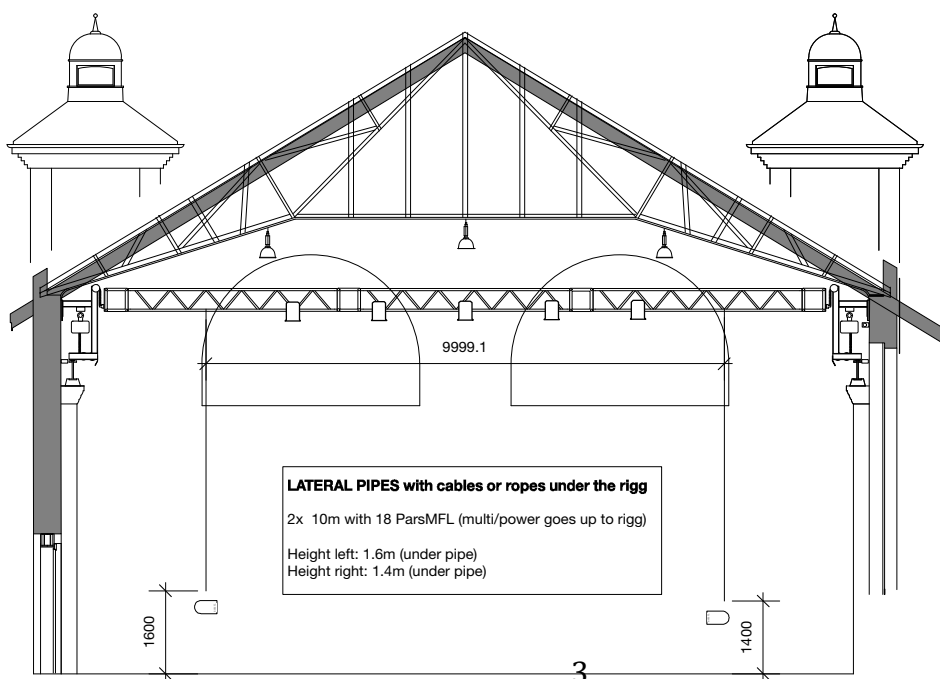


LATERAL PIPES with cables or ropes under the rig

2x 10m with 18 ParsMFL (multi/power goes up to rig)

Height left: 1.6m (under pipe)

Height right: 1.4m (under pipe)



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PAR 64 MFL 1.6m and 1.4m from floor	ETC 25-50
1Kw PC	2Kw 714SX
2Kw PC/Fresnel	1Kw Asym Flood ADB ACP1001

White clean dance floor min 12m x 13 m
Rigg height: 7m / Min. height: 5.5m

Game Theory

BASIC plot/setup

Stage & Lux

version 2

Joshua Monten

1:100

Jonas Bühler

20.02.2020



DRESSING ROOM

We require space for five dancers, heated, equipped with mirrors, showers with hot water, fresh towels, and materials for ironing.

LAUNDRY SERVICES

If show is presented on multiple days, the Presenter must provide laundry service to wash and dry the costumes between each performance day.

CATERING

Mineral water, coffee, tea, milk, fresh fruit, chocolate, dried fruit and nuts – all available on setting-up day and performance day(s)

This show may be adapted to different venues.

Don't hesitate to get in touch with our staff if any questions arise.

